

 Ax2

 Bx2

 Cx42(+2)

 Dx40(+2)

 Ex5

 Fx2

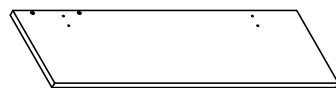
 Gx5

 Hx42(+2)

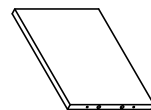
 Ix2

 Jx2

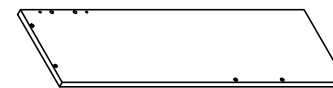
 Kx4



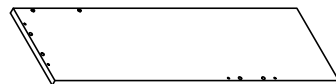
① x1



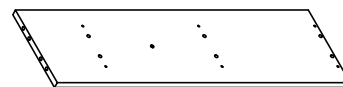
② x7



③ x2



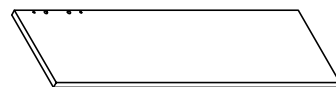
④ x2



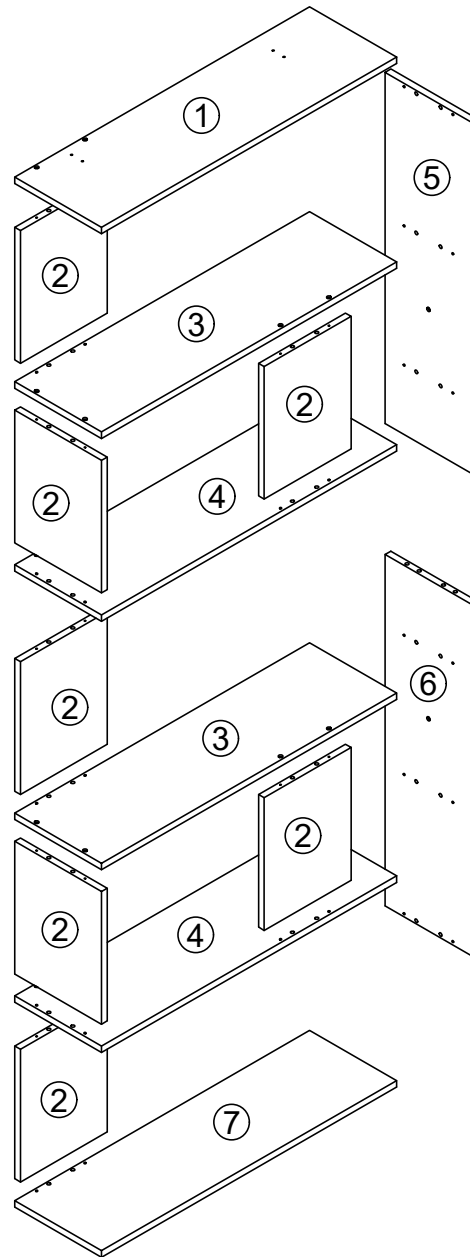
⑤ x1



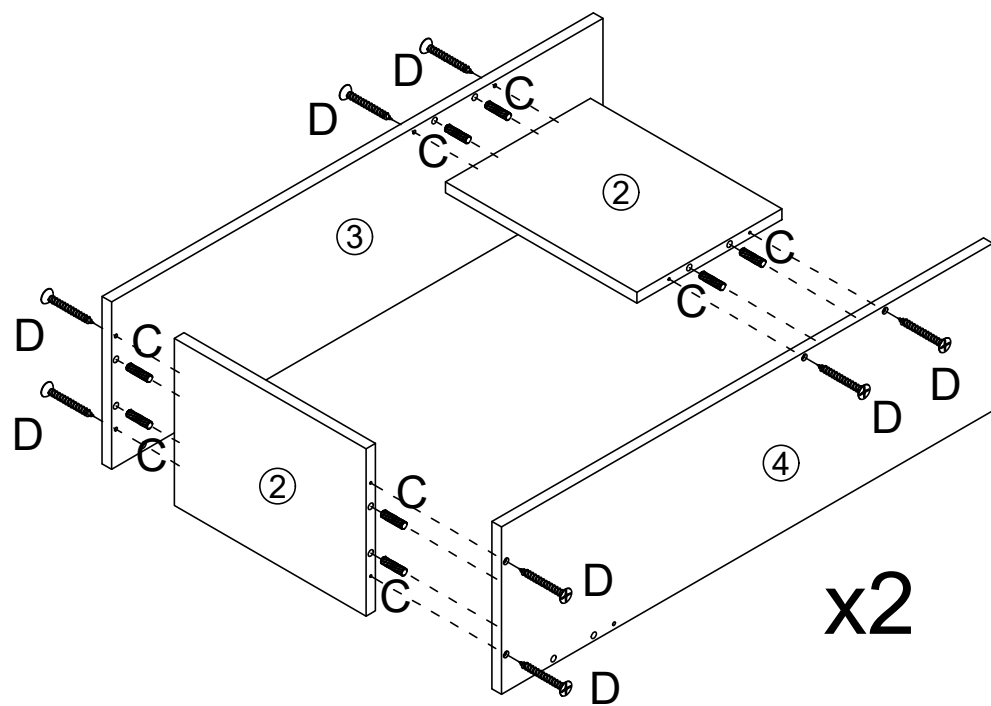
⑥ x1



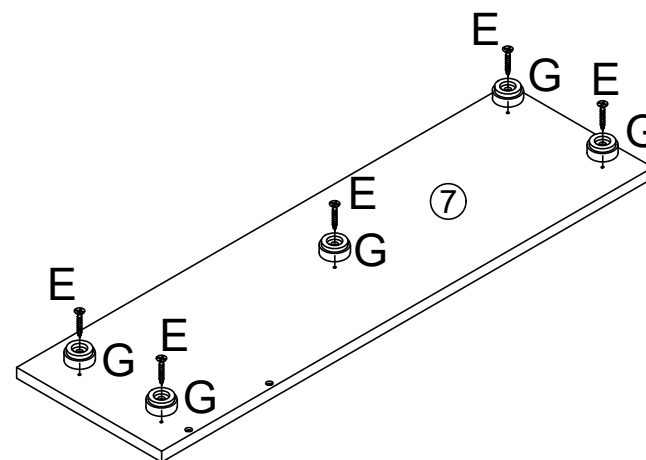
⑦ x1



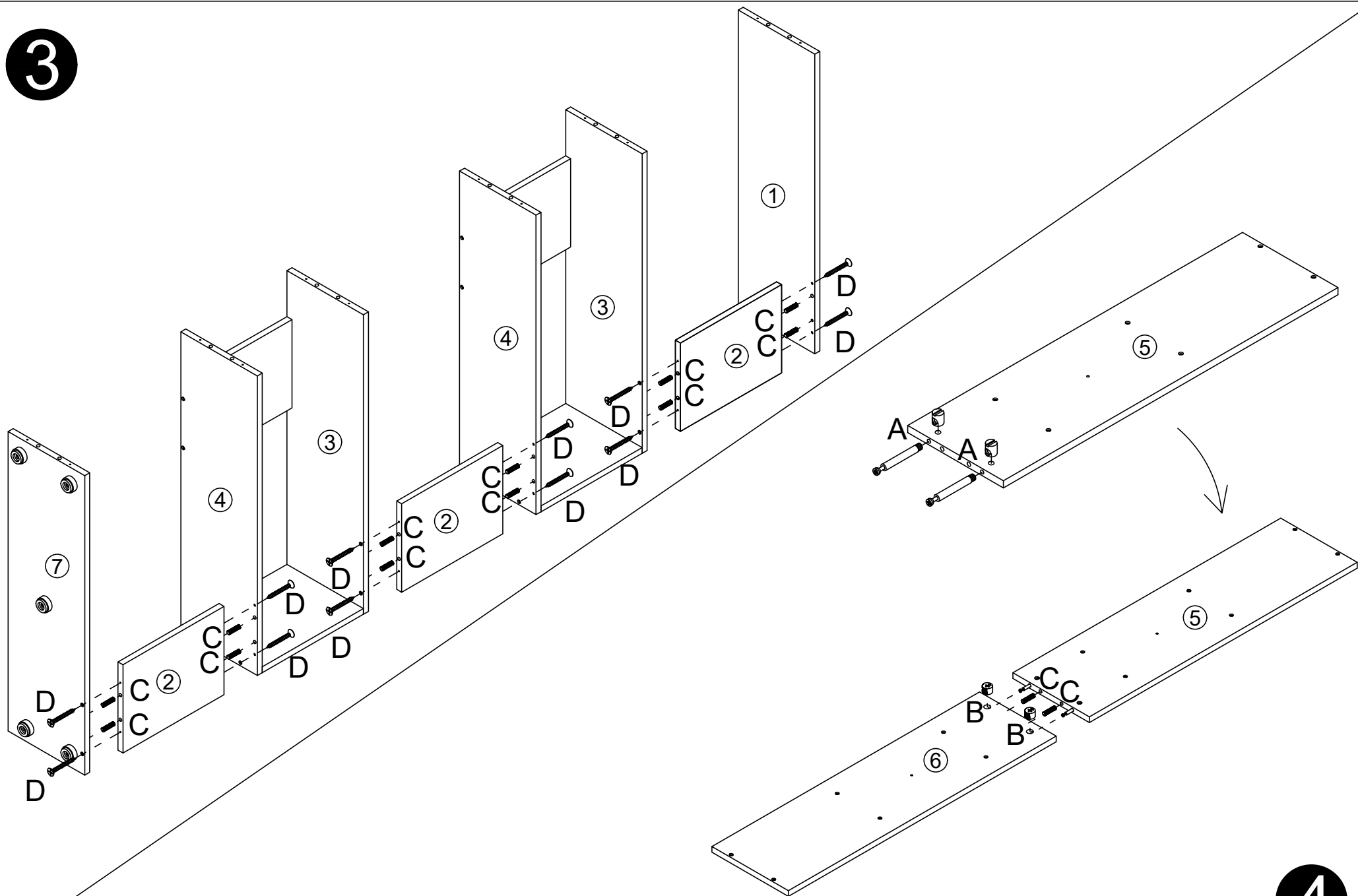
1



2

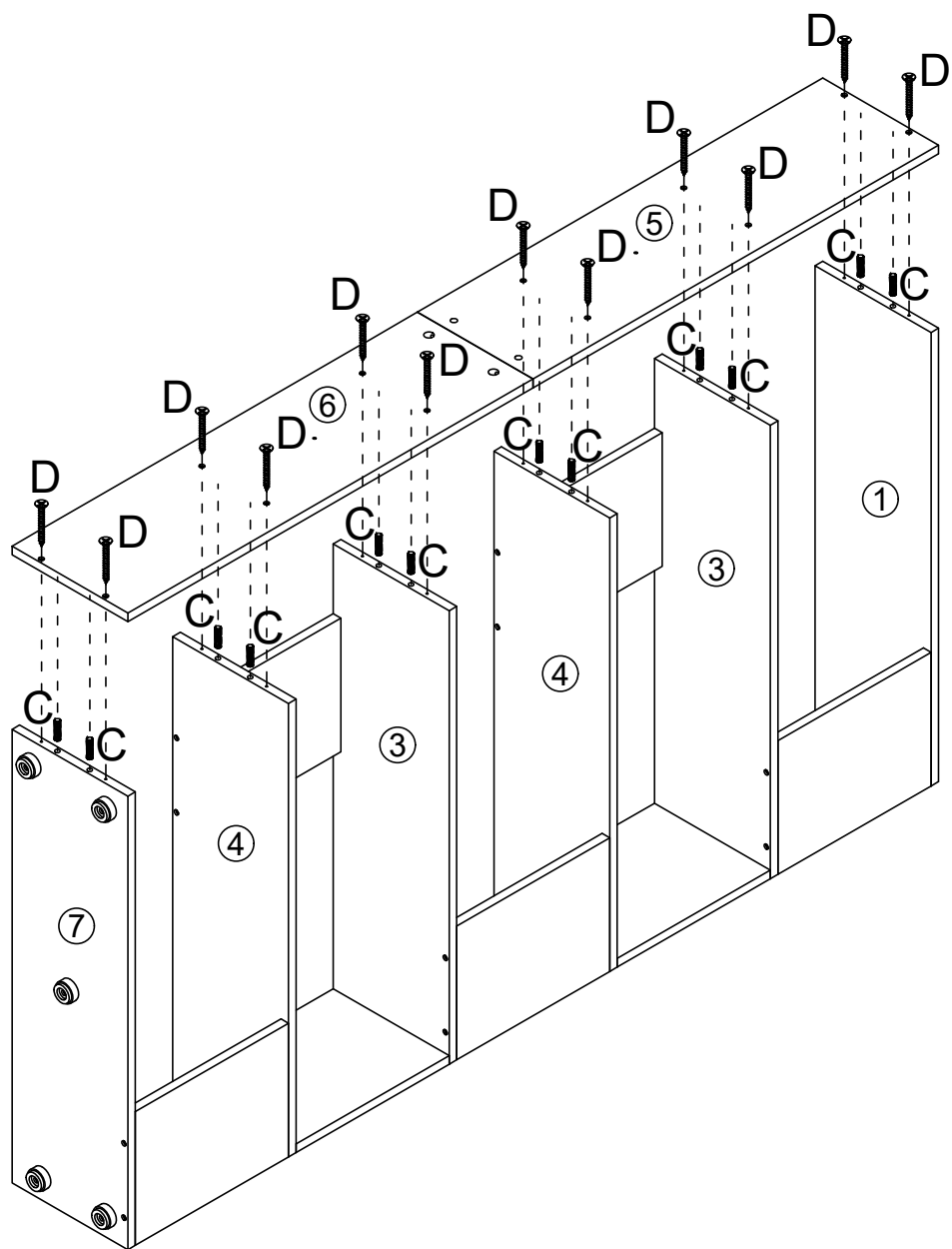


3

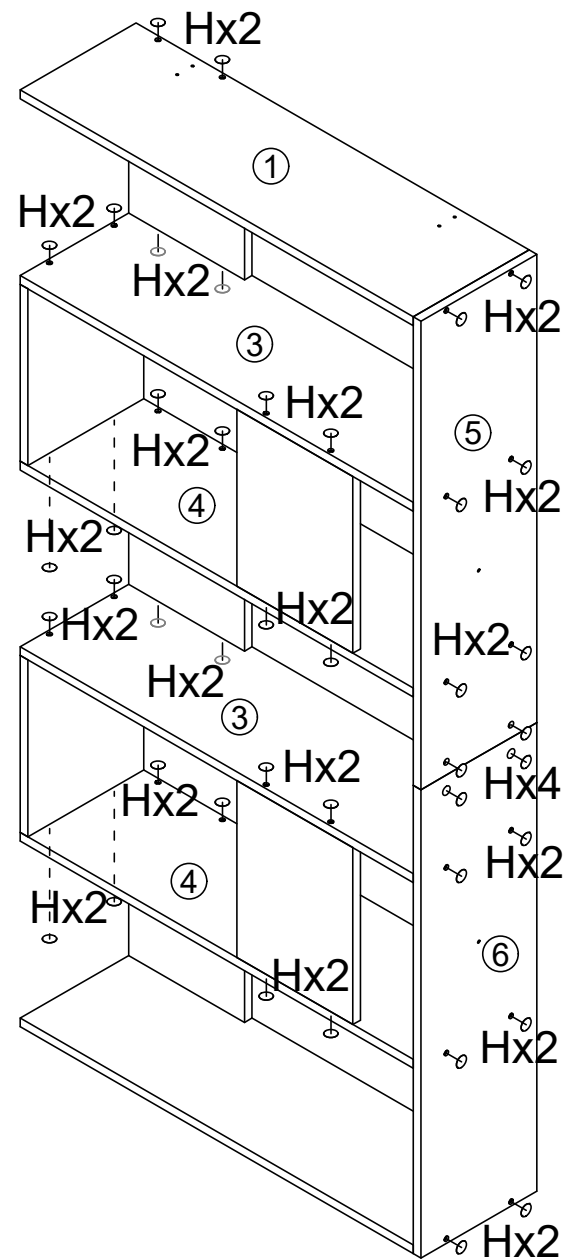


4

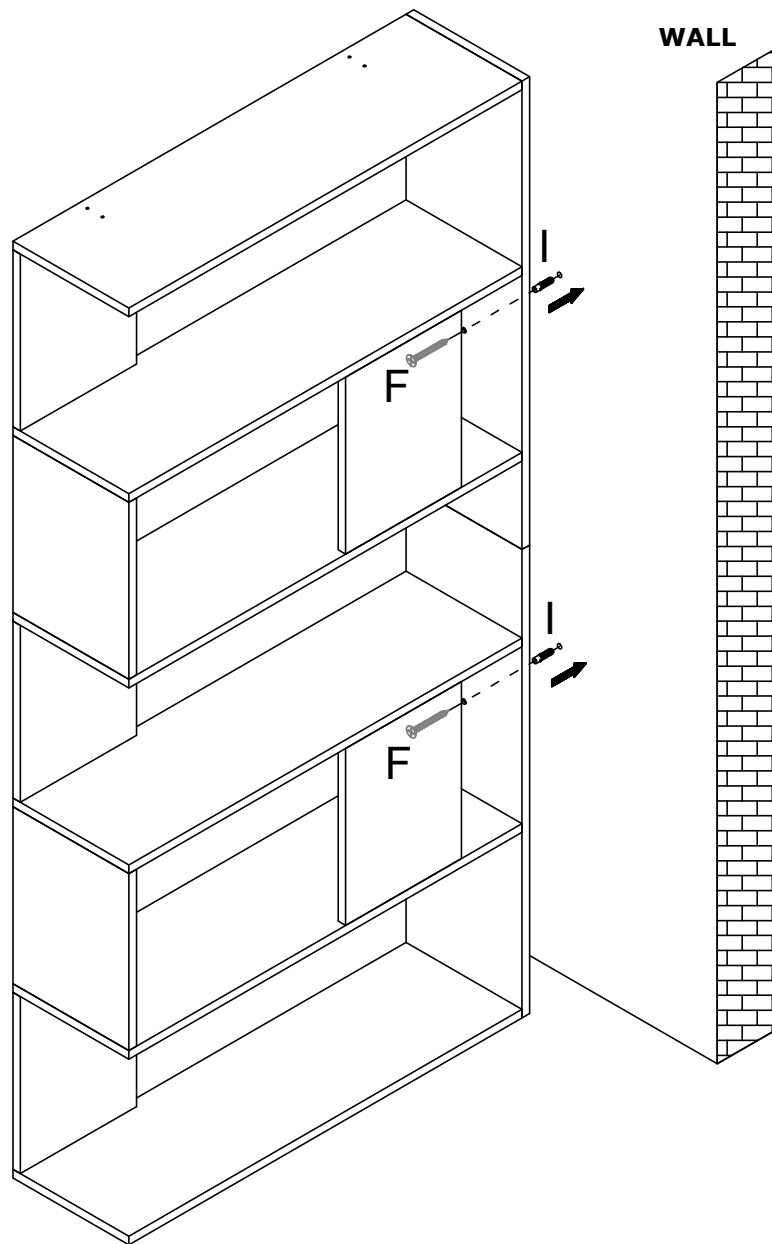
5



6



7



OR

